









THE DEVELOPMENT OF INTERIOR FURNISHING DESIGN METHOD BASED ON SEMIOTIC **THINKING**











SULTAN IDRIS EDUCATION UNIVERSITY

2023





















THE DEVELOPMENT OF INTERIOR FURNISHING DESIGN METHOD BASED ON SEMIOTIC THINKING

XIE YIXUAN











THE THESIS PRESENTED TO QUALIFY FOR A DOCTOR OF PHILOSOPHY

FACULTY OF SUSTAINABILITY ARTS AND CREATIVE INDUSTRY SULTAN IDRIS EDUCATION UNIVERSITY

2023













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ACKNOWLEDGMENT

I would like to express my special gratitude to my former supervisor Dr. Ridzuan Bin Hussin, Faculty of Sustainability Arts and Creative Industry, Sultan Idris Education University, Malaysia, for his valuable suggestions, inspiriting assistance, constructive and comprehensive criticism, gracious treatment, continuous encouragement and endless help throughout the thesis works.

I extend my appreciations to my current supervisor Dr. Azlin Iryani Binti Mohd Noor, Faculty of Sustainability Arts and Creative Industry, Sultan Idris Education University, Malaysia, for his helpful comments, constructive criticism and assistance in the completion of the dissertation.

I wish to admire Dr. Harozila Binti Ramli and Dr. Nur Safinas Binti Albakry, for their comments, guidance and advice of during the defense process.

I wish to acknowledge the assistance given by classmates in the Sultan Idris Education University. Grateful thanks are given to staff in the Sultan Idris Education University for their invaluable assistance and comments. PustakaTBainun ptbupsi

In the last but not least, I want to thank my parents, family, colleagues and friends for their consistent care and support.





















ABSTRACT

The semiotic thinking design method aims to explain the design form, the relationship between design form and meaning, and the relationship between space and people in a specific and systematic way. This method is more comprehensive and opens up a new field of design method for the interior designers. The purpose of this study is to develop an interior furnishing design method based on a semiotic thinking method through three aspects, namely design syntactic, design semantic and design pragmatic. This method helps in overcoming the problem of design confusion, including from "lack of continuity", "lack of meaning" and "crisis of feature", and achieve the design effect of "design integration", "design meaning" and "design differentiation". In order to achieve a better design phenomenon summary and obtain design evaluation, this study used a qualitative approach involving 33 case studies on typical interior furnishing design case, and two semi-structured interviews (professional group and public group). As for design syntactics, the study results showed six basic use methods (surface structure) and three internal combination rules (deep structure) of design elements, able to deal with the problem of "lack of continuity" in interior furnishing design. Next, for the design semantics, the understanding and selective use of three design ideographic ways can improve the problem of "lack of meaning" in interior furnishing design. Whereas, for the design pragmatics, consideration of design function and design context can improve the problem of "crisis of feature". This semiotic thinking design method can guide designers to carry out design practice through a more complete perspective. This method can also be used as a standard and general reference for the evaluation of interior furnishing design.





















ABSTRAK

Kaedah pemikiran semiotik bertujuan untuk menjelaskan makna bagi sesebuah reka bentuk, menyatakan hubungan antara bentuk reka bentuk dengan makna, serta memperincikan hubungan antara ruang dan manusia dengan lebih spesifik dan sistematik. Kaedah ini adalah lebih komprehensif dan membuka suatu lapangan kaedah pemikiran baharu khusus bagi pereka dalaman. Tujuan kajian ini adalah untuk membangunkan kaedah pemikiran semiotik melalui tiga aspek iaitu sintaksis reka bentuk, semantik reka bentuk dan pragmatik reka bentuk. Kaedah ini membantu dalam mengatasi masalah kecelaruan reka bentuk merangkumi "kekurangan kesinambungan", "kekurangan makna" dan "krisis ciri", serta mencapai kesan reka bentuk melalui "integrasi reka bentuk" "makna reka bentuk" dan "pembezaan reka bentuk". Kajian ini menggunakan pendekatan kualitatif yang melibatkan 33 kajian kes reka bentuk perabot dalaman tipikal, dan dua temu bual separa berstruktur ke atas kumpulan profesional dan kumpulan awam untuk menjelaskan fenomena dan menganalisis penilaian. Bagi sintaksis reka bentuk, hasil kajian menunjukkan enam kaedah penggunaan asas (struktur permukaan) dan tiga peraturan gabungan dalaman (struktur dalam) elemen reka bentuk, mampu menangani masalah kesinambungan dan integrasi reka bentuk perabot dalaman. Seterusnya, bagi semantik reka bentuk, pemahaman dan penggunaan terpilih tiga ideografi reka bentuk boleh memperbaiki masalah "kekurangan makna" dalam reka bentuk perabot dalaman. Manakala, untuk pragmatik reka bentuk, pertimbangan fungsi reka bentuk dan konteks reka bentuk boleh memperbaiki masalah "krisis ciri". Pendekatan pemikiran semeotik ini boleh dijadikan panduan kepada arkitek serta pereka bagi menjelaskan makna dalam praktis reka bentuk perabot hiasan dalaman melalui perspektif lebih lengkap. Pendekatan ini juga boleh digunakan sebagai rujukan standard dan umum bagi penilaian sesebuah reka bentuk perabot dalaman.



















CONTENTS

			Page	
DECLARAT	TION O	F ORIGINAL WORK	ii	
DECLARAT	TION O	F THESIS SUBMISSION	iii	
ACKNOWL	STRAK BLE OF CONTENT FOF TABLES du.my Perpustakaan Tuanku Bainun Kampus Sultan Abdul Jalil Shah FOF FIGURES FOF APPENDICES			
ABSTRACT			v	
ABSTRAK			vi	
TABLE OF	CONTI	ENT	vii	
05-450683 LIST OF TA	BLES		xiv	
LIST OF FIG	GURES		XV	
LIST OF APPENDICES				
CHAPTER 1 INTRODUCTION				
1.1	Introd	uction	1	
1.2	Resea	rch Background	2	
	1.2.1	Semiotics	2	
	1.2.2	Design Semiotic	4	
	1.2.3	Interior Furnishing Design	5	
1.3	Proble	em Statement	6	
1.4	Resea	rch Aim	8	
	1.4.1	Research Objectives	8	

















	1.4.2	Research Questions	9
1.5	Scope	e and area of research	10
	1.5.1	Theory Framework	10
	1.5.2	Conceptual Framework	12
	1.5.3	Definition of the Term	14
		1.5.3.1 Symbols	14
		1.5.3.2 Semiotics	15
		1.5.3.3 Semiotic Thinking	16
		1.5.3.4 Interior Furnishing Design	17
1.6	The S	ignificance of the Research	17
1.7	Expec	tation of Research	18
1.8	Thesis	outline Perpustakaan Tuanku Bainun Kampus Sultan Abdul Jalil Shah PustakaTBainun	19
PTER 2	LITE	RATURE REVIEW	
2.1	Introd	uction	23
2.2	Interio	or Furnishing Design	25
	2.2.1	The Concept of Interior Furnishing Design	26
	2.2.2	The Phenomenon of Interior Furnishing Design	27
	2.2.3	The Content of Interior Furnishing Design	28
	2.2.4	The Essence of Interior Furnishing Design	29
2.3	Semio	tics Theory	32
	2.3.1	Symbols and Symbol System	32
	2.3.2	Proposition and Development of Semiotic Theory	35
	2.3.3	Main Theoretical Schools of Semiotics	37
	1.6 1.7 1.8 PTER 2 2.1 2.2	1.5 Scope 1.5.1 1.5.2 1.5.3 1.6 The San Thesis PTER 2 LITE 2.1 Introd 2.2 Interior 2.2.1 2.2.2 2.2.3 2.2.4 2.3 Semior 2.3.1 2.3.2	1.5.1 Theory Framework 1.5.2 Conceptual Framework 1.5.3 Definition of the Term 1.5.3.1 Symbols 1.5.3.2 Semiotics 1.5.3.3 Semiotic Thinking 1.5.3.4 Interior Furnishing Design 1.6 The Significance of the Research 1.7 Expectation of Research 1.8 Thesis outline Purpostalean Tuentu Banun Campus Sultan Abdul Jolil Shah POTER 2 LITERATURE REVIEW 2.1 Introduction 2.2 Interior Furnishing Design 2.2.1 The Concept of Interior Furnishing Design 2.2.2 The Phenomenon of Interior Furnishing Design 2.2.3 The Content of Interior Furnishing Design 2.2.4 The Essence of Interior Furnishing Design 2.3.1 Symbols and Symbol System 2.3.2 Proposition and Development of Semiotic Theory











		2.3.3.1	Saussure's Semiotics Theory	38
		2.3.3.2	Pierce's Semiotics Theory	42
		2.3.3.3	Morris's Semiotics Theory	46
	2.3.4	Symbol,	Semiotic Theory and Semiotic Thinking	48
2.4	Semio	otic Featur	es of Interior Furnishing Design	48
	2.4.1	Compara Design	ability Between Language and Interior Furnishing	49
		2.4.1.1	Comparability of Formal Elements (Vocabulary)	52
		2.4.1.2	Comparability of Structural Elements (Grammar)	53
		2.4.1.3	Comparability of Meaning Elements (Semantics)	54
		2.4.1.4	Comparability of Environmental Elements (Context)	55
pustak	2.4.2		n on the Interior Furnishing Design Based on ic Semiotics	56 psi
2.5		Dimensionshing Desi	ons of the Research of Semiotics in Interior	57
	2.5.1	Syntacti	cs	58
		2.5.1.1	Chomsky's Transformational-Generative Grammar	58
		2.5.1.2	Surface Structure, Deep Structure and "Transformational-Generative Grammar" in Interior Furnishing Design	60
	2.5.2	Semanti	cs	64
		2.5.2.1	Types of Interior Furnishing Symbols	65
		2522	Interior Furnishing Symbol Relation and	74
		2.5.2.2	Meaning	7 -1















	2.5.3	Pragmatics	78
		2.5.3.1 Levels of Design Interpretation	79
		2.5.3.2 Difference in Design Interpretation	81
2.6	The T	heoretical Bases of Design Semiotics	82
	2.6.1	Archetype Theory	82
	2.6.2	Archetype Representation in Space Design	84
	2.6.3	Typology Theory	87
	2.6.4	Typology Representation in Space Design	89
	2.6.5	Gestalt Theory	92
	2.6.6	Gestalt Representation in Space Design	93
2.7	The R	elationship Between Symbol and Interior Furnishing Design	95
05-4506832 pustak	2.7.1	Symbol and Interior Furnishing Design Method	95
		2.7.1.1 Practical Design	96
		2.7.1.2 Inherited Design	97
		2.7.1.3 Analogical Design	99
	2.7.2	The Relationship Between Symbol and Interior Furnishing Design Method	102
2.8	Resear	rch Gap	103
2.9	Chapte	er Summary	107
CHAPTER 3	METH	IODOLOGY	
3.1	Introd	uction	109
3.2	Resear	rch Design	109
3.3	Resear	rch Method	113
	3.3.1	Case Study	114













		3.3.2	Semi-Structured Interview	116
	3.4	Resear	rch Sample	117
		3.4.1	Sample Criteria and Design	117
		3.4.2	Sample Population and Size	120
		3.4.3	Reliability and Validity of the Research Method	122
	3.5	Resear	rch Instrument	124
		3.5.1	Equipment	125
		3.5.2	Software	125
		3.5.3	Hardware	126
		3.5.4	Interview Questions Design	127
	3.6	Proced	lures of Data Analysis	131
05-4506832	pustak	3.6.1	Case Study ampus Sultan Abdul Jalil Shah	131
		3.6.2	Semi-Structured Interview	133
			3.6.2.1 The Process of Semi-structured Interview	135
			3.6.2.2 Data Collection	137
			3.6.2.3 Data Analysis	139
			3.6.2.4 Reliability, Validity, and Theoretical Saturation Tests	140
	3.7	Chapte	er Summary	141
СН	IAPTER 4	RESU	LTS AND DISCUSSION	
	4.1	Introdu	uction	142
	4.2	Result	I - Design Syntactics in Interior Furnishing Design	143
		4.2.1	The Surface Structure of Symbols The Basic Use Methods of Design Elements	143













	4.2.2	Combination Rules Between Design Elements	158
	4.2.3	Outcome of Result I	164
4.3	Result	II - Design Semantics in Interior Furnishing Design	166
	4.3.1	Symbolism	167
	4.3.2	Abstraction	175
	4.3.3	Performance	179
	4.3.4	Outcome of Result II	180
4.4	Result	III - Design Pragmatics in Interior Furnishing Design	181
	4.4.1	The Function of the Design	182
	4.4.2	The Context of the Design	189
05-4506832 Pustaka	4.4.3	The Interpretation of the Design Perpustakaan Tuanku Bainun PustakaTBainun	192
05-4500032 pustake	4.4.4	Outcome of Result III	248
4.5	Chapte	er Summary	249
CHAPTER 5		DEVELOPMENT OF NEW METHOD MMENDATIONS	
5.1	Introdu	action	251
5.2	Summ	ary of Findings	251
5.3	Implic	ations of the Study Findings	254
	5.3.1	Implications of Study Findings on the Relationship Between Interior Furnishing Design Semiotics and Linguistics	254
	5.3.2	Implications of the Study Findings on Semiotic Thinking	255
	5.3.3	Implications of the Study Findings on Design Syntactics, Design Semantic and Design Pragmatics	256

















5.	.4	The De	evelopment of a New Method	258
5	5.5	Theorie	es and Method Verification	259
	:	5.5.1	Interior Furnishing Design Practice Hakka Characteristic Resort Hotel	259
	•	5.5.2	Interior Furnishing Design Practice Xi'an Dawang Town Kindergarten	266
5.	.6	Chapte	r Summary	273
СНАРТЕ	R 6 (CONC	LUSION AND RECOMMENDATION	
6	5.1	Introdu	ction	274
6	5.2	Resear	ch Conclusion	274
6	5.3	Resear	ch Contribution	276
6	5.4	Novelt	y of Research	278
05-4506832 6	. 5 aka]	Limitat	tion of Research Sultan Abdul Jalil Shah	278 si
6	5.6	Recom	mendation for Future Research	279
REFERE	NCE	S		281
APPENDI	IX			297

















LIST OF TABLES

Т	Tables No.		Page
	2.1	Classification and interpretation of common visual signs (Yu, 2009)	66
	3.1	Interview questions	129
	3.2	The basic information of professional group	138
	3.3	The basic information of public group	139
	4.1	The original statement of open coding	194
05-4506832	4.2 4.3	The results of open coding Aka.upsi.edu.my Perpustakaan Tuanku Bainun Kampus Sultan Abdul Jalil Shah The results of axial coding	243 ptbup 245

















LIST OF FIGURES

	Figur	es No.	Page
	1.1	Theory framework	10
	1.2	Conceptual Framework	12
	1.3	The corresponding relationship between research objective 1, research question 1, and chapter 2	19
	1.4	The corresponding relationship between research objective 2, research question 2, and 5.4 of the chapter 5	21
	1.5	The corresponding relationship between research objective 3, research question 3, and 5.5 of the chapter 5	22
05-450683	2.1	Perpustakaan Tuanku Bainun Kampus Sultan Abdul Jalil Shah Literature Review Framework	ptbur 24
	2.2	W Hotel Verbier, Switzerland (Wagemans et al., 2014)	31
	2.3	W Hotel Xi'an, China (AB Concept, 2019)	31
	2.4	The construction of language symbols (De Saussure, 1980)	40
	2.5	Pierce's "Semiotic Triangle" (Peirce, 1955)	44
	2.6	Pierce's "Sign Triadomany"- Further division of each element in Pierce's "Semiotic Triangle" (Xu, 2008)	44
	2.7	Three branches of Morris semiotics (Morris, 1938)	47
	2.8	Similarity between language and interior furnishing design	52
	2.9	Amanemu Hotel, Japan (Hill, 2016)	63
	2.10	Amanbagh Hotel, India (Tuttle, 2005)	63
	2.11	Aman Sveti Stefan Hotel, Montenegro (Jean-michel, 2009)	63



















2.12	Amanyara Hotel, Caribbean (Jean-michel, 2006)	03
2.13	False window of the Potala Palace in Tibet, China	65
2.14	Screen decoration in southern China (Newsdays, 2011)	65
2.15	The Hilton Pattaya Hotel in Thailand (Department of Architecture, 2010)	68
2.16	Yuehe Hotel, China (Newsdays, 2011)	69
2.17	Prada, Hong Kong Alexandra House (Prada, 2007)	73
2.18	Lever House (Shu, 2002)	73
2.19	The original hut that M.A.Laugier said (Zhu, 2009)	86
2.20	Schroder House (Shu, 2002)	87
2.21	The 1832 edition of the Dictionary of Architectural History, Vol. 2, p. 629, the definition of the term "Type" for the first time (Mitchell, 1990)	88
2.22	New Carlo Ferris Theatre (Wang and Shu, 2004) Pustaka Upsi edu.my Pustaka TBainun	89
2.23	The auditorium of new Carlo Ferris Theatre (Wang and Shu, 2004)	89
2.24	Venice world Theatre (Wang and Shu, 2004)	90
2.25	Gallaratese House (Shu, 2002)	91
2.26	Circular Residence (Shu, 2002)	91
2.27	Crawford Residence (Guo, 2007)	94
2.28	National Art Museum of the United States, plan of East Hall (Classics revisited, 2018)	95
2.29	Chinese royal palace building and ordinary residential building	98
2.30	Chinese royal palace decorative painting Suzhou-style architecture decorative painting	98
2.31	Kyoto Hoshinoya Hotel (Azuma Architect & Associates, 2019)	98
2.32	Hilton Pattaya, Thailand (Department of Architecture, 2010)	99
2.33	Buyu Yingke café (SODA, 2018)	100



















	2.34	Belgian Hasselt court (Lens°ass Architects, 2013)	100
	2.35	Zishen Small Courtyard (Jiejie Studio, 2018)	101
	2.36	Seesaw Coffee (Nota Architects, 2018)	101
	2.37	Existing framework 1	104
	2.38	Existing framework 2	105
	2.39	Existing framework 3	106
	3.1	Research methodology framework	110
	3.2	Research method	114
	4.1	Yuehe Hotel (Newsdays, 2011)	145
	4.2	YMCA Hotel (Fununitdesign, 2019)	147
	4.3	Andaz Hotel (Mina, 2013)	148
05-45068	34.4	Wuxi Hoteli.edu.my Perpustakaan Tuanku Bainun Kampus Sultan Abdul Jalil Shah	148
	4.5	Grand Hyatt Hotel (PR Newswire, 2014)	148
	4.6	Guangzhou Times real estate show room	150
	4.7	Guangzhou W Hotel	152
	4.8	Wuxi Hotel	152
	4.9	Beijing Pixel Club (SAKO Architects, 2009)	152
	4.10	Guangzhou Chimelong Hotel	153
	4.11	Guangzhou Vanke real estate show room	153
	4.12	The Cloister Apartment (WJID, 2021)	156
	4.13	Home Delicate Restaurant (Logica Architettura, 2012)	158
	4.14	The Pearl Bar (Restaurant & Bar Design Awards, 2014)	158
	4.15	Grand Skylight International Hotel, Guanlan, Shenzhen	160



















4.16	Student Activity Center of Tsinghua University (THAD, 2021)	162
4.17	Song Qi Restaurant (Sam, 2014)	162
4.18	Times Apartment	162
4.19	Anji Narada Resort Hotel (Newsdays, 2014)	164
4.20	Guangzhou IKEA's new interior furnishing examples (IKEA, 2016)	164
4.21	The arc-shaped dome of MOMA Star Town Aesthetics Museum (Club) (C&C Design CO., 2020)	168
4.22	The curved light strip at the ceiling of MOMA Star Town Aesthetics Museum (Club) (C&C Design CO., 2020)	169
4.23	The "Nine-Colored Deer" wall decoration of Xi'an Red Star Tianbo Club (Blue Moon Design, 2021)	171
4.24	Xi'an Red Star Tianbo Club private banquet hall (Blue Moon Design, 2021)	171
05-4506834.25	Private residence, Xiaolu (DesiDaily, 2021)	172
4.26	Vanke real estate open show room	172
4.27	Xi'an Red Star Tianbo Club (Blue Moon Design, 2021)	174
4.28	Times China·Tianyun Yayuan Real Estate Life Aesthetics Hall Destruction of Banyan Tree (C&C Design CO., 2020)	176
4.29	Times China·Tianyun Yayuan Real Estate Life Aesthetics Hall "Paper airplane" theme decoration (C&C Design CO., 2020)	176
4.30	Composition with Red Blue and Yellow (Mondrian,1930)	178
4.31	Guggenheim Museum Bilbao (Mendelsohn,2017)	178
4.32	Interior effect of Shanghai Xirui Guanghua Club (CLV.Design, 2021)	179
4.33	Outdoor effect of Shanghai Xirui Guanghua Club (CLV.Design, 2021)	179
4.34	Interior effect of Beijing Daxing International Airport (Aeroports de Paris Ingenierie et al., 2019)	184
4.35	Outdoor effect of Beijing Daxing International Airport (Aeroports de Paris Ingenierie et al., 2019)	184





















	4.36	The lobby of Mandarin Oriental Pudong Shanghai (Mandarin Oriental, 2014)	185
	4.37	Presidential Suite, Mandarin Oriental Pudong Shanghai (Mandarin Oriental, 2014)	185
	4.38	Architecture in Iceland (Howieson, 2021)	186
	4.39	Iceland deplar farm hotel room (Woodhaus,2020)	186
	4.40	Architecture in Greece (YAYImages, 2017)	187
	4.41	Housing in Greece (Mediterranean Homes, 2017)	187
	4.42	Yingquan District Government Building, Fuyang City, Anhui Province, China (Bai, 2012)	188
	4.43	Yuhua District Government Building, Nanjing city, Jiangsu Province, China (Bai, 2012)	188
	4.44	The Forbidden Academy of the Forbidden City in Beijing (Newsdays, 2014)	190
05-45068	4.45	Aman Hotel at Summer Palace (Aman, 2008)	192
	4.46	The results of selective coding	248
	5.1	Relationships between Problem statement - Three theories - Research objectives	252
	5.2	Hakkas round house form and ecological relationship	261
	5.3	The high platform, large roof and thick soil wall of the Hakka round house	262
	5.4	Transformation design of small high windows on the facade of Hakka round house	264
	5.5	Landscape orientation, disconnection and overhead from the round	264
	5.6	The placement of "L" shaped blocks and the formation of square "virtual space"	264
	5.7	Spatial form generation of Hakka Characteristic Resort Hotel	264
	5.8	The lobby and dining area of the Hakka Characteristic Resort Hotel	265





















5.9	Southern Shanxi folk houses	267
5.10	The main structure of Xi'an Dawang Town Kindergarten	267
5.11	Generation of transfer hall	267
5.12	Exterior effect of transfer hall	268
5.13	Extraction of the curve in "X"	268
5.14	Curved path	269
5.15	Spatial color	270
5.16	Rounded corners of windows	270
5.17	Space Material-stone floor	271
5.18	Space Material-wooden floor	271
5.19	Space Material- plastic floor	271





















LIST OF APPENDICES

Interview Records A































CHAPTER 1

INTRODUCTION









This chapter is the introduction of the whole text. A brief background of the research components is presented in Section (1.2). problem statement addressed in Section (1.3). The research aim presented in Section (1.4), followed by the research objectives in Section (1.4.1) and research questions in Section (1.4.2). The scope and area of research is identified and introduced in Section (1.5). This is followed by the the significance of the research, which are described in Section (1.6). The expectation of research is discussed in Section (1.8). Finally, the main structure of the thesis is briefly outlined in Section (1.9).





















1.2 Research Background

1.2.1 Semiotics

Symbols are a big concept that can be defined as the names of all things (Leone, M. 2017, P112). Everything depends on symbols to convey its meaning and value of existence. From science to art, from material to emotion, they all have their unique symbol system (Chandler, D. 2017). Semiotics is a hot topic of social science research in the recent years (Wang, 2018, P1). This idea is shared by E. Basin (1974) in which "semiotic methods have gained wide application in art research and literary criticism" (P34). British philosopher and aesthetician C. Beardsley once said: "In a broad sense, semiotics is undoubtedly one of the most core theory of contemporary philosophy and many other fields" (Walter Lippmann, 1986). Semiologist Wang Mingyu wrote in 2007: Today, the development of the discipline has already surpassed the discipline itself (Wang Minyu, 2007, P104), and the discussion of semiotics is not limited to the original field of semiotics, but has become "the research on signs, or on the process of signs, or on the function of signs" (Li Youzheng, 2007, P45). As a humanistic analysis method, semiotics shows its unique charm in methodology and epistemology, and plays an important role in the research of many disciplines. According to Deni, M., & Zingale, (2017, P1293), "Design is one of the most productive fields of semiotics". "Semiotics is an excellent artificial theory and therefore should have a substantial role in understanding designed phenomena" (Holt, M. 2017, P332). "In the last twenty years, Semiotics has been inserted in design university programs and semiotic methods and





















tools have been implemented. The role of semiotics as a crossing discipline emerges and is gains value in design projects". (Deni, M., & Zingale, 2017, P1293).

Semiotice is a science which deals with the realization and analysis of signs and symbols in all forms and aspects. These aspects include spoken or written language or non-linguistic forms such as physiologic and biologic signs, semantic signs, value systems, and all forms of motions, moods, conscious or unconscious (Prato and Pardo, 2013). In the Western cultural context, the study of semiotics has a long history. As early as the beginning of the 20th century, the study of semiotics had a great influence on the study of linguistics (Ahmadi, 2013), mainly concentrated in the Europe and the United States and other developed countries (Zhu, 2022). Since then, many scholars have recognized the value of semiotics and introduced semiotics into the literary theory and even the architectural field. The French linguist Roland Barthes's "Semiotics" Aesthetics" (1987) is an important book in the field of literary theory. According to Barthes (1987, P7), "the beauty is inevitable and essentially a symbol", "semiotic thinking and symbolic behavior are the most representative features of human life" (Jiang, 2013). British scholars Ogden and Richards (1923) in their book "The Meaning of Meaning", have deeply discussed the meaning of symbols. They believe that "Meaning is the relationship between people who use symbols, and people use symbols to communicate their thoughts about the world around them" (Vol. 29). In China, the semiotic theory was gradually studied since the mid-1980s and used in architectural design (Shu, 2002, P2).





















1.2.2 **Design Semiotic**

In the field of design semiotics, many scholars have made many explorations and formed a lot of fruitful theoretical achievements. Designers are among those professionals who have shown a first and continued interest in the modern revival of semiotics (Nadin, 1987). Engineering, medicine, business, architecture, and painting are concerned not with how things are but with how things might be---in short, with design (Simon, 1982). Design principles are semiotic by nature. (Nadin, 1987). It has been proved that semiotics plays an important role in the interpretation and understanding of design phenomena, and it is practical and significant to intervene in design from the perspective of semiotics (Kazmierczak, 2003).

The design semiotics theory has effectively solved the "meaning crisis" faced by modern design and become the theoretical foundation of postmodernism. Meanwhile, it also provides theoretical support for deconstruction (Shu, 2002, P1). Semiotics is not only regarded as a discipline specialised in the study of meaning processes, it is also generating meaning through design works (Deni and Zingale, 2017, S1293). The design meaning has become a hot issue in the field of architectural design, product design and graphic design (Holt, 2017). In recent decades, the design process of architecture, products and furniture, the design styles and trends of thought, such as postmodernism, neo-modernism, structuralism and deconstruction, are all around the design meaning. But in the end, all the research on design meaning involves the issue of semiotics, which is the latest field to solve the problem of design meaning, and its core is to discuss the relationship between design form and meaning. If design is regarded as a "symbolization" practice, the common point of all semiotic-based design theories is to





















find a design language, or at least a design grammar. This idea is shared by Matthew Holt (2017) in which "Whatever the case, the semiotic method to the study of communication, this is, to organized meaning-making, has had a profound influence on design methodology and pedagogy" (P333).

1.2.3 Interior Furnishing Design

The challenge of interior furnishings design is that there are few theoretical studies related to semiotics. This is because interior furnishing design is a new direction under the environmental art design profession (Pan and Qiu, 2008). It was established relatively late and the theoretical research of interior furnishing design is still in the preliminary exploration stage (Qiao, 2014). At present, most of the existing research achievements are textbooks (Liu, Liu, & Yang, 2018; Pan, 2013), tool manual (Li, 2016; Huang, 2010) and introductions (Lu, 2021; Tao and Xue, 2018; Li, 2015). Although semiotics has made some achievements in the relevant fields of interior furnishing design (such as architectural design, product design, visual design, etc.), it has never been systematically discussed in the field of contemporary interior furnishing design, and a complete and mature interior furnishing design method has not been formed.

However, in practical applications, for the research of semiotic thinking in interior furnishing design, although there are few literatures about it and the concept of interior furnishing design based on semiotic thinking is not directly put forward, it is obviously showed in the excellent interior furnishing design cases. All of these provide important





















samples for this study and provide a good reference and practical experience for the research of interior furnishing design methods.

For this reason, this study takes the interior furnishing design method based on semiotic thinking as the research object, the researchers hope to provide theoretical reference for the practice of interior furnishing design in the future.

1.3 Problem Statement

The development of economy and the communication and integration of society show a general sense of convergence from the cultural perspective (Zheng, 2021). The trend of "lack of continuity", "lack of meaning", and "crisis of feature" have become the three common problems that restricts the development of interior furnishing design (Xie, 2017).

First of all, the problems of "lack of continuity", and "lack of meaning" in interior furnishing design are as follows: Bringing design elements together in a random way makes them lose the context in which they depend (Xie, 2017). Moreover, these designs have nothing to do with the local historical context, regional characteristics, and site environment (Xu, 2020). The interior furnishing design is a discipline with a strong systemic and thematic nature. It has an urgent need for "integrated design forms" (Liu, 2018) and "meaning of design" (Liu, 2018). Many interior furnishing cases lack a systematic and comprehensive understanding of this basic demand. The design





















elements were pieced together indiscriminately, and the meaning of the design was missing. This is the first and second problem of interior furnishing design.

The second, the problems of "crisis of feature" in interior furnishing design are as follows: The phenomenon of worshipping everything foreign countries and blindly pursuing internationalism is increasingly obvious (Wang, 2022)."European style", "Mediterranean style", "Modernism", and "Southeast Asian style" has been copied over the past 20 years in China. These designs are one-sided pursuit of visual form, each design form is very similar (Guo, 2018). These so-called interior furnishing design are often blind follow the trend, or copy everything indiscriminately and transplant mechanically. This is the third problem of interior furnishing design.

As a result, in this study, researchers try to obtain a relatively complete interior furnishing design method from the perspective of symbols. It provides the theoretical basis for reinterpreting and evaluating the interior furnishing design, and for creating the interior furnishing design works with visual unity, cultural meaning and own characteristics.

In this study, the researcher tries to find an interior furnishing design method that can solve and improve the above three problems, and through this method, finally achieve the design effect of "design integration", "design meaning", and "design differentiation". From the point of view of semiotic thinking, it gives great inspiration to researchers. The design syntactics, design semantics, design pragmatics contained in semiotic thinking have correspondence to the solution of the above three problems.





















1.4 **Research Aim**

The aim of this study is to provide guidance for the design practice of interior furnishing designers from three aspects of "design syntactics", "design semantics" and "design pragmatics", and to provide a reference for the public to understand and evaluate design. Although the research samples of this study are from China, but as a design method, this method can be used as a standard, which can be applied to other countries and regions.

Research Objectives 1.4.1

RO1 to analyze the interior furnishing design theoretical system based on semiotic thinking.

> RO2 to develop an interior furnishing design method based on syntactics, semantics and pragmatics.

> RO3 to solve or improve the problems of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design by the above design method (Objective 2), and achieve the design effect of "design integration", "design meaning" and "design differentiation".



















1.4.2 Research Questions

Q1: What are the theoretical system of interior furnishing design based on semiotic thinking?

Q2: How to develop interior furnishing design methods based on "design syntactics", "design semantics" and "design pragmatics"?

Q3: How to solve or improve the problem of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design, and achieve the design effect of "design integration", "design meaning" and "design differentiation"?





















1.5 Scope and Area of Research

1.5.1 **Theory Framework**

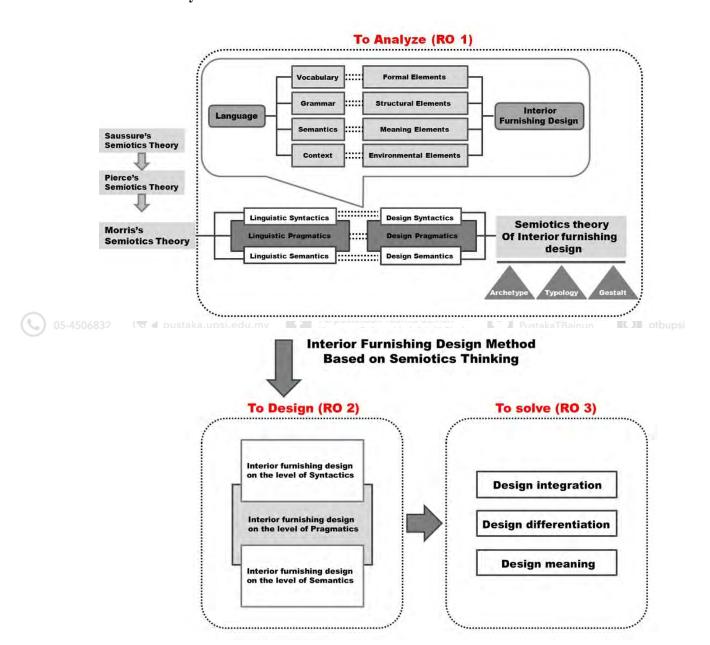


Figure 1.1. Theory framework

The whole theory framework (Figure 1.1) is divided into three parts, which correspond to the three research objectives of this research. At the same time, the main content of





















the thesis is carried out in accordance with this logic and order. The first part is actually the chapter 2 of the thesis. In the research of semiotics, Saussure (Koerner,1985) is the originator of semiotics. Peirce (Sebeok, 2001) is a semiotics pioneer as famous as Saussure. They put forward semiotics almost at the same time. Pierce and Saussure's theory plays a key role in the development of semiotics. The research scope of Saussure's semiotics theory is language symbols. While Pierce's semiotics theory is not limited to language, but includes the relationship between meaning and reference of all things in the world. It is applied to all kinds of semiotic phenomena, which is called generalized semiotics.

Influenced by Pierce's semiotics, American philosopher Morris studied semiotics from the perspective of behavioral science. The greatest contribution of Morris's semiotic theory is that he divides semiotics into three sub-disciplines, namely, Syntactics, Semantics, and Pragmatics (Morris, 1938). And then, this research also discussed the 3 theoretical bases of design semiotics, which are archetype theory, typology theory, and gestalt theory.

Due to the great similarity between language and interior furnishing design in the four groups of relationships: vocabulary in language and formal elements in design (Collins, 1998), grammar and structural elements (Liang, 1954; Liu, Huang and Liu, 1986), semantics and meaning elements (Gao, 1995), context and environmental elements, this study refers to Morris' semiotics division method (Morris, 1938), and discusses the interior furnishing design method based on semiotic thinking from 3 aspects: Syntactics, Semantics and Pragmatics. Finally, achieve the design effect of design integration, design meaning and design differentiation.











1.5.2 Conceptual Framework

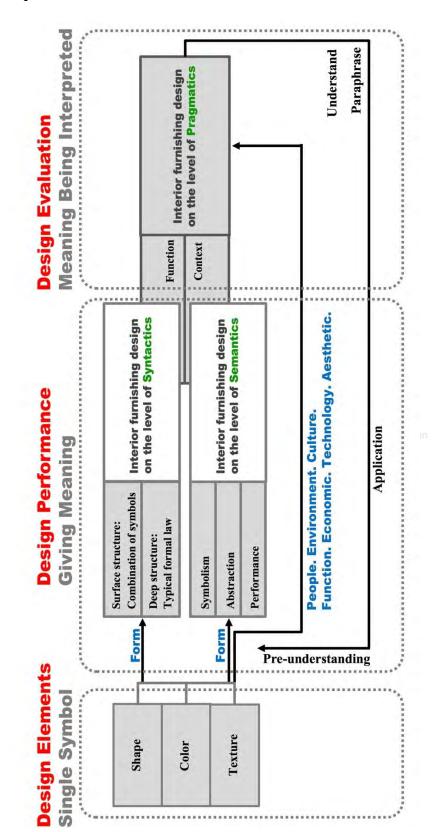


Figure 1.2. Conceptual framework





















Conceptual Framework, this is an interior furnishing design model based on semiotic thinking (Figure 1.2). The elements of interior furnishing design, such as shape, color and texture, can be regarded as symbol.

From a semiotic thinking perspective, there are two levels in interior furnishing design. The first level focuses on the research of design form, which is discussed by Design Syntactics and Design Semantics. They both belong to design performance. Design Syntactics studies the combined use of design elements; In "Design Syntactics", researchers divide it into two sub-levels: surface structure and deep structure. Surface structure is basic use methods of design elements, which is about the local effect of design. While the deep structure is internal combination rules between design elements, which is about the overall effect of design. while Design semantics studies the relationship between the form and meaning of symbols. With the help of Pierce's theory, researchers have summarized the three ideographic ways of symbolism, abstraction, and performance.

The second level is the relationship between design and people, including factors such as environment, culture, function, economy, technology, and aesthetics. This part belongs to Design Pragmatics. Design Pragmatics is about the relationship between space and people. Design Pragmatics focuses on people's understanding of space, and how people evaluate design.) "Design Pragmatics" includes two parts: the context and function of design. It belongs to design evaluation and interpretation.

Design evaluation and interpretation includes three parts: understanding, explanation and application. Understanding is based on "pre-understanding", and after





















the whole process of understanding, interpretation and application, a new "preunderstanding" will be formed, which will act on the next understanding. Just loop like this.

At last, "Design Pragmatics" covers "Design Syntactics" and "Design Semantics", which is the basis of the former and runs through the design process.

Definition of the Term

1.5.3.1 Symbols











"A symbol is the most fundamental unit of semiotics" (Leed-Hureitz, 1993; Fiske, 1990). Symbols are codes that carry information, which is "emotional disclosure and external representation of information" (Shao, 2015). In Saussure's semiotics, the symbol is defined as the unity formed by "signifier" and "signified" (De Saussure, 1980). Zhao Yiheng gave a clear definition of symbols: symbols are perceived as carrying meanings (Zhao, 2012). The categories of symbols are numerous, and it can even be said that human society is a symbolic society, "a symbol is anything which can be used to express meaning" (Van Leeuwen, 2005, p.4), everything in people's daily life can be a symbol. The American philosopher Peirce, C. S. also stated this point: "Although we can not say that the universe is entirely composed of symbols, it is certain that the universe is full of symbols".





















In this study, symbols refer to specific design elements in interior spaces, such as colors, materials, patterns, forms, ornamentations, and even sounds, smells, and text. Design elements all can be seen as symbols.

1.5.3.2 Semiotics

The definition of "Semiotics" in Western works is generally: "Semiotics is the study of signs" (Ball, 2010, P6). This definition actually came from Saussure. Saussure proposed to establish a discipline called "Semiotics" more than a hundred years ago. Saussure regarded the study of semiotics as a part of social life. In 1993, Zhao Yiheng defined semiotics as: The theory of meaning (Zhao, 2012). Semiotics studies the nature of symbols, the development of symbols, the various meanings of symbols, and the relationship between symbols and human activities. Applying the principles of semiotics to specific fields, departmental semiotics has emerged, such as design semiotics.

In this study, semiotics is the study of symbol (design elements) and their meaning-making practices and representations. This study mainly discusses the semiotic theory related to interior furnishing design. It comes from saussure's and Pierce's basic semiotic theories, and Morris's division of linguistic syntactics, linguistic semantics and linguistic pragmatics. The final drop point in the "Design Syntactics", "Design Semantics", and "Design Pragmatics" of these three aspects of research.





















1.5.3.3 Semiotic Thinking

Compared with the very grand category of semiotics, the discussion of semiotic thinking is a smaller and more specific study. Semiotic thinking is a way of thinking and designing using some of the principles of semiotics. The discussion of semiotic thinking is about the study of the coding rules between symbols, that is, the study of the method and law of the form generation of design (Shu, 2002).

In the existing research, the discussion of the concept of "semiotic thinking" is very rare. Only Shubo (2002) mentioned "semiotic thinking" in architectural design in his master's degree thesis. Compared with previous studies on syntactics, semantics and pragmatics, the concept of "semiotic thinking" synthesizes the main contents of syntactics, semantics and pragmatics in semiotics, and discusses specific design methods within the scope of specific interior furnishing design.

In this research, interior furnishing design method based on semiotic thinking refers to regard the design elements as a single symbol, the interior furnishing design as a symbol system. And the theory of semiotics is used to guide the design, thus forming a specific design thinking mode.

1.5.3.4 Interior Furnishing Design

"Interior furnishing" can be understood literally as furnitures and decorations. It can also be understood as the display and arrangement (Qiu, 2013). With the footsteps of





















civilization from ancient times to modern times, the connotation and meaning of interior furnishing are not limited to literal meaning. It has become a category of design that reflects contemporary people's spiritual life, cultural development and aesthetic tendency. (Pan and Qiu, 2008). Interior furnishing design belongs to the field of environmental art design. In recent years, as a new direction of interior design, as an important complement to the traditional "hard-packed" design, the interior furnishing design has become an independent professional direction (Xie, 2018).

In this study, interior furnishing design in the broad sense refers to the construction and planning of spatial themes, in the narrow sense refers to the design and collocation of specific furnishings. Finally, it forms a theme space with visual integration, design differentiation and cultural meaning.











1.6 The Significance of the Research

In the background of "lack of continuity", "lack of meaning" and "crisis of feature", this study analyzes the interior furnishing design theoretical system based on semiotic thinking, develops an interior furnishing design method based on syntactics, semantics and pragmatics, solves or improves the problems of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design, and achieves the design effect of "design integration", "design meaning" and "design differentiation". This provides a new perspective and method for the theoretical research, practical application and design criticism of interior furnishing design with semiotic thinking.





















1.7 Expectation of Research

The first, First, this study tries to find the semiotic characteristics of interior furnishing design by defining the relationship between language and interior furnishing design, and further introduce semiotic theories from linguistics and architecture into interior furnishing design. This makes interior furnishing design based on perceptual experience develop into scientific semiotic design based on cognitive science. This also leads to interior furnishing design change from perceptual aesthetic design to rational form creation under the guidance of semiotics theory.

The second, this study is an exploration of a design method for interior furnishing design. The purpose is to develop an interior furnishing design method theory covering syntactics, semantics and pragmatics. This method theory can comprehensively consider and evaluate design from the design form, the relationship between design form and meaning, and the relationship between space and people.

The third, this study tries to solve and improve the problems of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design, and achieve the design effect of "design integration", "design meaning" and "design differentiation".











1.8 Thesis outline

This thesis is divided into six chapters.

The first chapter is introduction. About research background, research aim, scope and area of research, the significance of the research, expectation of research.

The second chapter is a literature review, introduces the semiotic thinking and interior furnishing design related theories, existing research and research gaps. Meanwhile, it also responds to research objective 1 and research question 1 (Figure 1.3).

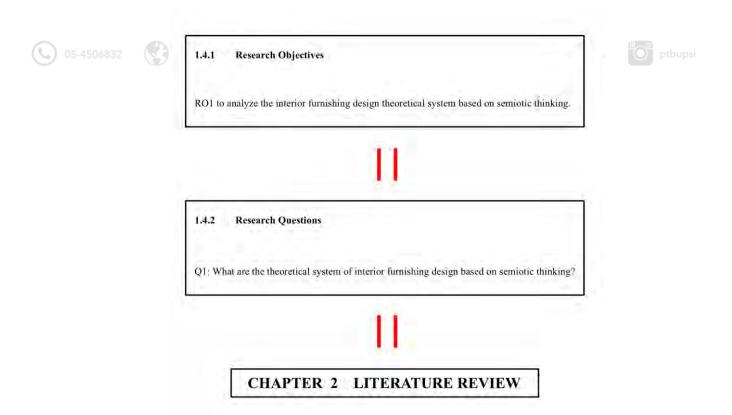


Figure 1.3. The corresponding relationship between research objective 1, research question 1, and chapter 2

















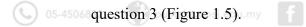




The third chapter introduces the methodology used in this research, including research design, research method, research sample, research instrument, procedures of data analysis.

The fourth chapter is results and discussion, which is divided into Result I, Result II and Result III. The results are from case studies and semi-structured interviews.

The fifth chapter is the development of new method. This chapter is a summary of the findings from chapter 4, developing a new method, and verifying the theory and method through the design practice of researchers. Among them, 5.2 The development of a new method responds to research Objective 2 and research question 2 (Figure 1.4). 5.3 Theories and method verification responds to research Objective 3 and research



















Research Objectives 1.4.1

RO2 to develop an interior furnishing design method based on syntactics, semantics and



1.4.2 Research Questions

Q2: How to develop interior furnishing design methods based on "syntactics design", "semantics design" and "pragmatics design"?



CHAPTER 5 THE DEVELOPMENT OF NEW METHOD (Section 5.4)

- Introduction
- Summary of Findings
- Implications of the Study Finding
- The Development of a New Method
- Theories and Method Verification
- Chapter Summary

Figure 1.4. The corresponding relationship between research objective 2, research question 2, and 5.4 of the chapter 5









1.4.1 Research Objectives

RO3 to solve or improve the problems of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design by the above design method (Objective 2), and achieve the design effect of "design integration", "design meaning" and "design differentiation".



1.4.2 Research Questions

Q3: How to solve or improve the problem of "lack of continuity", "lack of meaning" and "crisis of feature" in interior furnishing design, and achieve the design effect of "design integration", "design meaning" and "design differentiation"?



CHAPTER 5 THE DEVELOPMENT OF NEW METHOD (Section 5.5)

- Introduction
- Summary of Findings
- Implications of the Study Findings
- The Development of a New Method
- Theories and Method Verification
- Chapter Summary

Figure 1.5. The corresponding relationship between research objective 3, research question 3, and 5.5 of the chapter 5

The sixth chapter is the last chapter and the conclusion of the whole thesis. Specifically, it includes research conclusion, research contribution, novelty of research, research limitations, and future recommendation.









